IN CASE OF FIRE

- Leave fire area immediately and close doors
- Pull the nearest fire alarm station
- Calmly leave the building via the nearest safe exit
- Close doors behind you
- Call 9-1-1 (from a safe location)
- Contact campus security 902 457-6111
- Proceed to the nearest muster station

CAUTION

- If smoke is heavy in the corridor, it may be safer to stay in your area
- If you encounter smoke in the stairwell, use an alternate exit or find refuge in nearest room
- If available, place a wet cloth at the base of the door or over your mouth for protection from smoke
- Know the fire alarm pull station locations in your area

DO NOT USE ELEVATORS

EMERGENCY SERVICES	CAMPUS SECURITY EMERGENCY LINE
911	902 457-6111

MOUNT SAINT VINCENT UNIVERSITY

FOR MORE INFORMATION:
MSVU.CA/EMERGENCIES

REPORTING SUSPICIOUS ACTIVITY

SHOULD YOU SEE SOMEONE BEHAVING IN A WAY THAT CAUSES YOU TO SUSPECT THEY HAVE A WEAPON OR MAY BE CONCEALING A WEAPON, THEN:

- Call emergency services dial 911
- Contact campus security dial 902 457-6111
- Exit the area if it is safe to do so and proceed to a safe location
- If you can't leave and are in a secure area, stay
- If you are not in a secure area or can't get to one, make the area you are in as secure as possible
- Remain calm and stay quiet, low, and horizontal
- Silence your cell phone
- Do not huddle together, spread out in the room
- Wait for an "all clear" message from a uniformed officer

RESPONDING TO A SECURITY THREAT

IN THE EVENT OF A SAFETY THREAT ON CAMPUS:

- Exit the area if it is safe to do so and proceed to a safe location
- If you can't leave and are in a secure area, stay
- If you are not in a secure area or can't get to one, make the area you are in as secure as possible
- Lock doors or block with available materials
- Cover windows with any available materials
- Get away and stay away from doors or windows
- If possible, turn off lights
- Silence your cell phone
- Remain calm and stay quiet, low, and horizontal
- Do not huddle together, spread out in the room
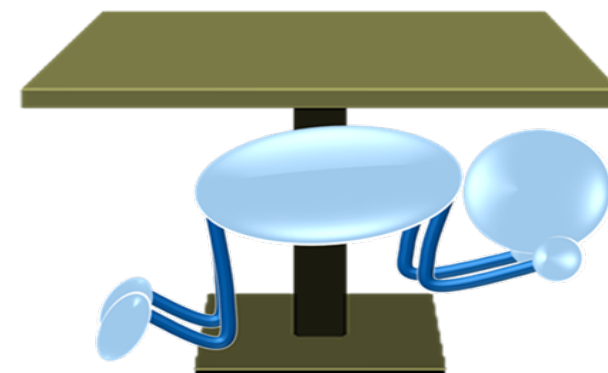- Wait for an "all clear" message from a uniformed officer

RUN
If possible

HIDE
If escape is not possible

FIGHT
Only as a last resort